

**ELECTRONIC MEDIA OPTION – H035**

**A.A. in Arts and Science**

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For those interested in gaining skills in video, multimedia, digital imaging, digital sound, CD-ROM design, and computer applications for media.

Students will develop a portfolio of their work while gaining skills that will help them in further study or to pursue a career in:

- Multimedia
- Video or Television
- Digital Imaging and Digital Sound
- Journalism
- Communication
- Theater
- Photography
- Graphic Design
- Public Relations
- Animation
- Web Design
- Interactive Game Design
- Education
- Training

Term/Grade	Course Number	Course Name	Course Credits	
<b>GENERAL EDUCATION REQUIREMENTS</b>				<b>35</b>
_____	ENG 101	Language & Literature I	3	
_____	ENG 102	Language & Literature II	3	
_____	_____	Humanities Electives (C) _____	3	
_____	_____	Humanities Electives (C) _____	3	
_____	_____	Humanities Electives (C) _____	3	
_____	_____	Laboratory Science (D) _____	4	
_____	_____	Laboratory Science (D) _____	4	
_____	_____	Mathematics (D) _____	3	
_____	_____	Social Sciences (B) _____	3	
_____	_____	Social Sciences (B) _____	3	
_____	_____	Social Sciences (B) _____	3	
<b>PROGRAM REQUIREMENTS</b>				<b>25</b>
_____	COM 101	Fundamentals of Video	3	
_____	COM 111	Introduction to Electronic Media	3	
_____	ART 123	Basic Design I <b>or</b>	3	
_____	ART 140	Basic Still Photography <b>or</b>	3	
_____	COM 266	Introduction to Designing for the Web	3	
_____	COM 150	Public Speaking <b>or</b>	3	
_____	COM 121	Introduction to Communication	3	
_____	COM 112	Topics in Electronic Media <b>or</b> any other 3-credit Electronic Media course	3	
_____	COM 105	Introduction to Visual Media	3	
_____	COM 201	Electronic Media Seminar	3	
_____	COM 204	Electronic Media Portfolio	4	
<b>Total Credits</b>				<b>60</b>

**NOTES:**

\*Only six non-Arts and Science credits may be taken towards an A.A. degree.

See [www.hcc-cmta.org](http://www.hcc-cmta.org).